NEWSAR SAR Field Team Member: Unit 19

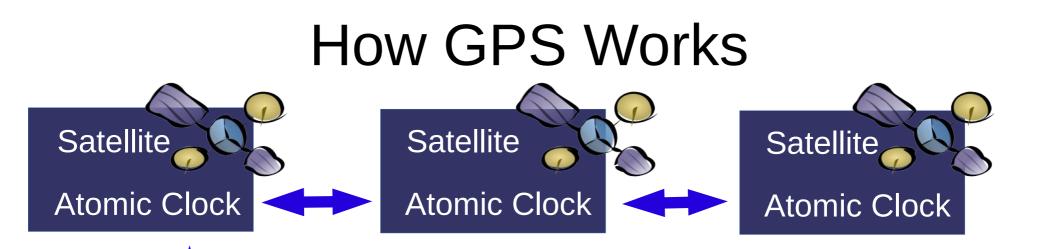
February 19, 2020

# Land Navigation VI Basic GPS/GNSS



#### **GNSS/GPS**

- Global Navigation Satellite System
  - GPS (US)
  - GLONAS (Russia)
  - Galileo (EU)
  - BeiDou (China, regional, global by 2020)



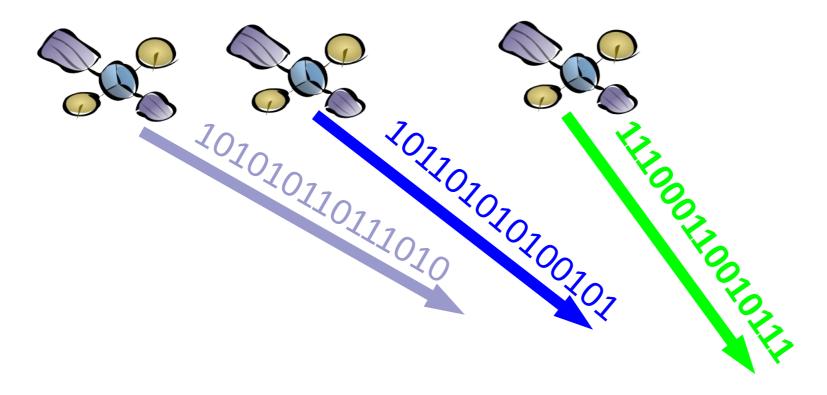
Each satellite carries an atomic clock These are synchronized from a master atomic clock on Earth.

Ground Station Master Atomic Clock

Satellites transmit on 15475.42 MHz Navigation signal and C/A signal

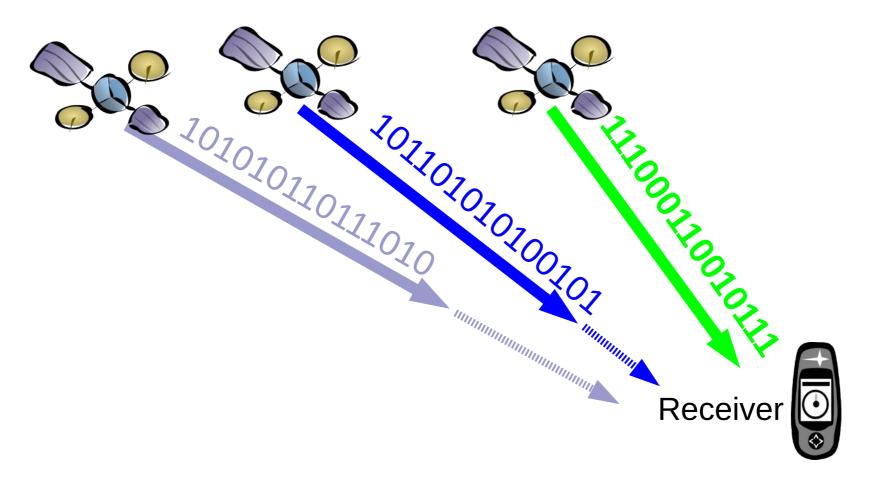


#### The C/A Signal



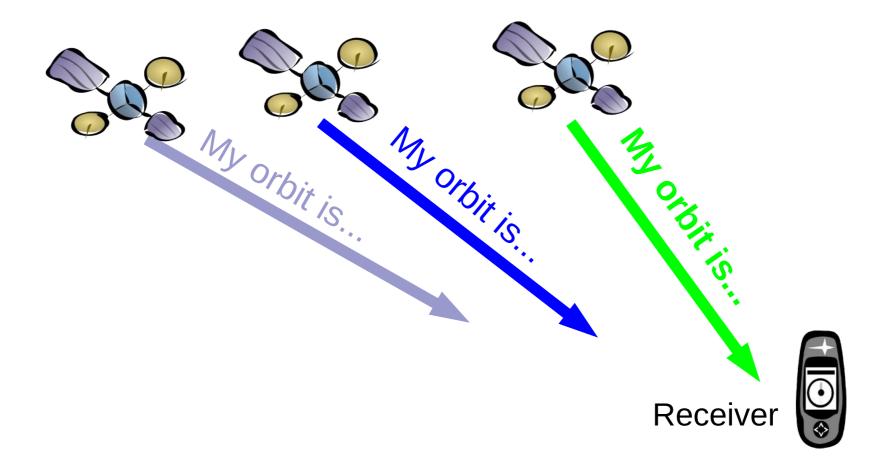
Each satellite transmits its own unique "name" a 1023 bit Pseudo Random Noise word. All satellites start to send this signal at known times.

### The C/A Signal

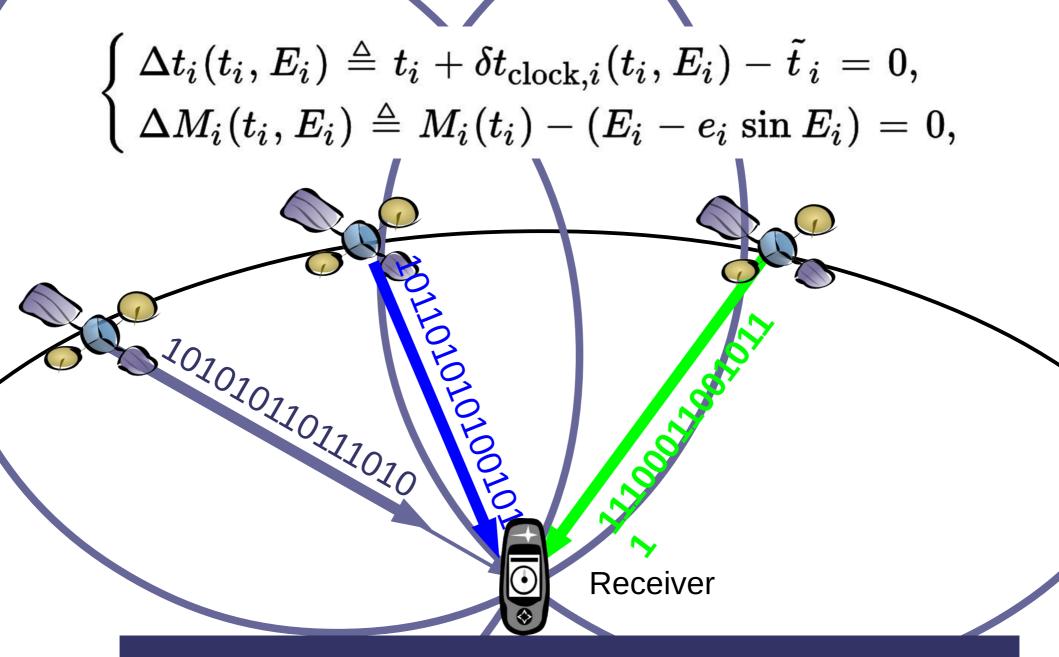


Since each satellite transmits its "name" at a known time, a receiver can identify a "letter" in each name, know exactly when that "letter" left the satellite, and thus from the time lag among them tell the relative distance to each satellite.

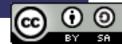
#### The Navigation Message



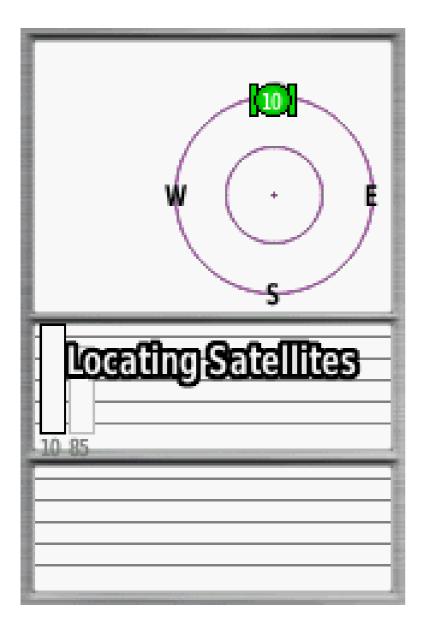
The Navigation message includes the orbital parameters and the time the C/A signal was sent. (I'm here, I started sending my name at...)

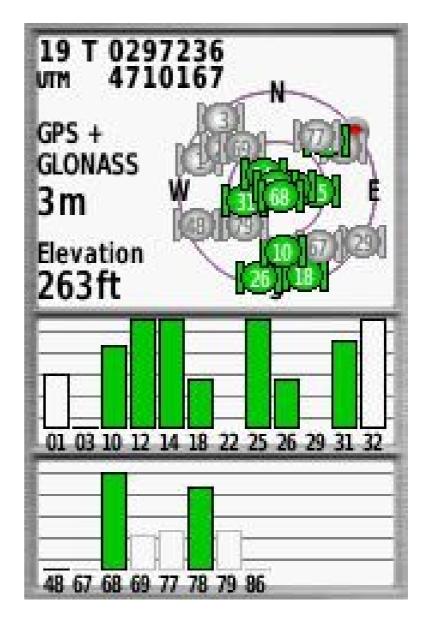


C/A gives distance to each satellite Nav gives location of each satellite



#### Does My GPS know where it is?

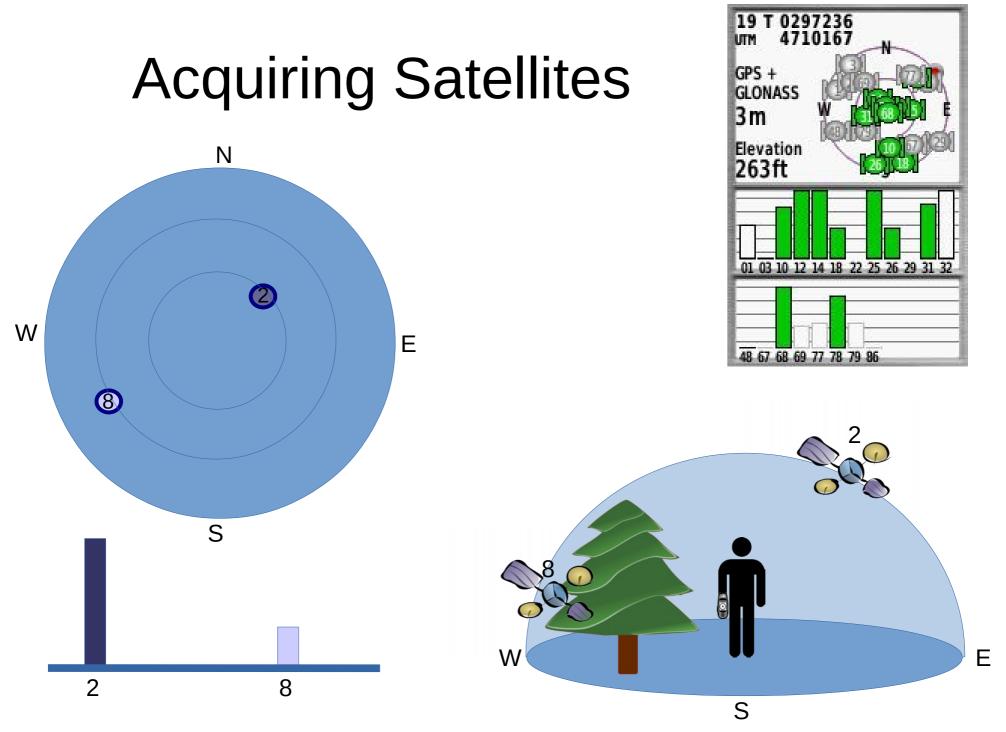








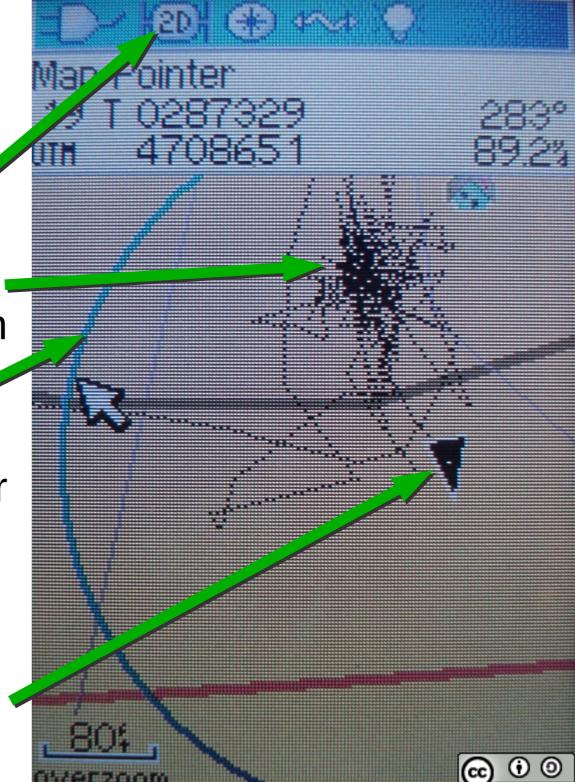
#### 19 T 0297236 4710167 VTM GPS + GLONASS E 3m Elevation 263ft 01 03 10 12 14 18 22 25 26 29 31 32 48 67 68 69 77 78 79 86 () BY () SR 6



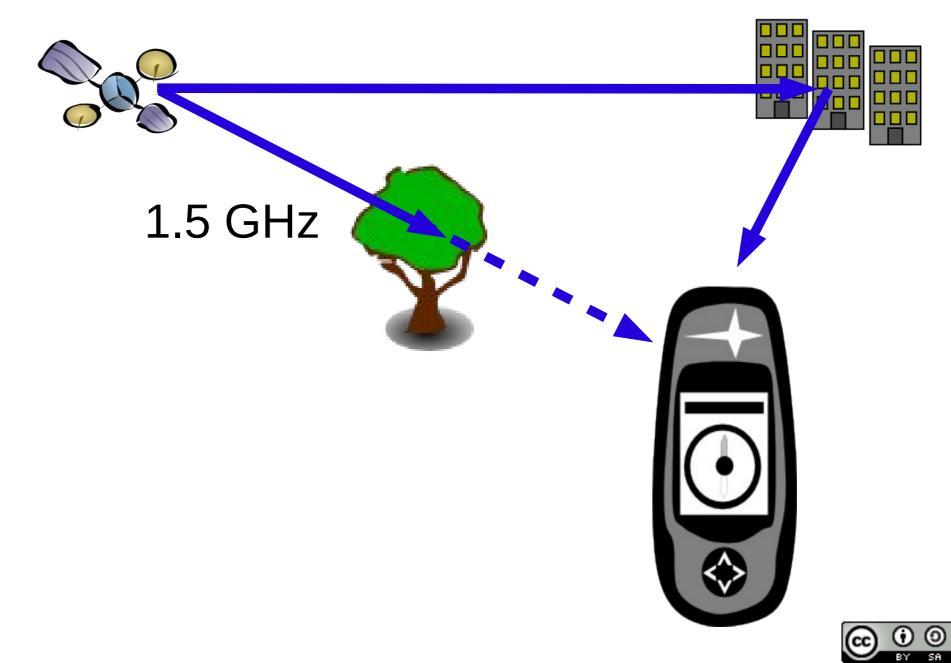


### Poor Lock

- 2D position only
- Random walk Track (mostly from position errors)
- Large circle of current position error (95% probability) (here, within about 90 meter radius)
- Current position and 
  direction of travel



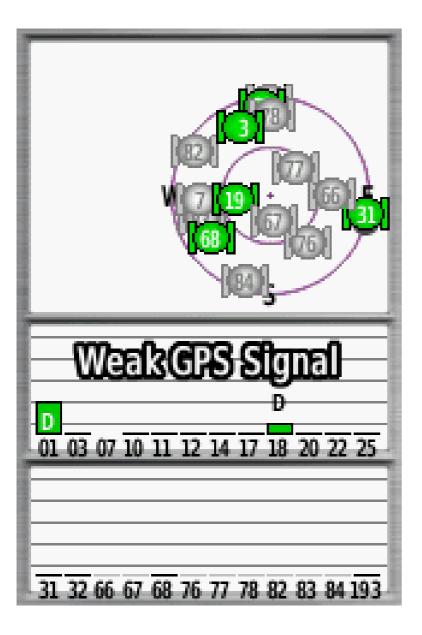
#### **Microwave Signal**

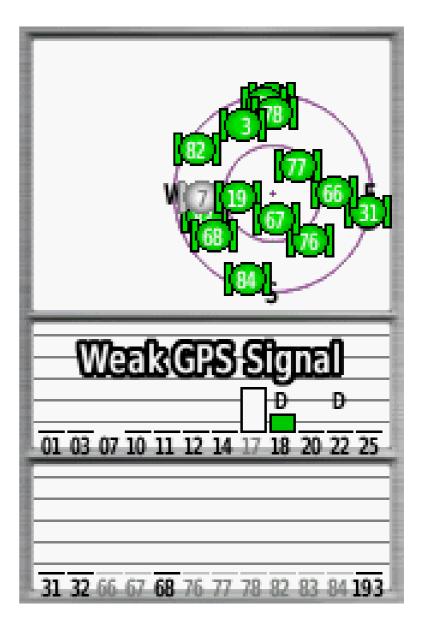




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### Some Limitations of GNSS Receivers

- Need Batteries
- Altitude is lower accuracy than position
- Need Line of sight to 3+ satellites
  - Accuracy can be reduced under tree canopy
  - Accuracy can be reduced by multi-path in urban areas or canyons
  - Accuracy can be reduced by solar weather
- Many opportunities for human error

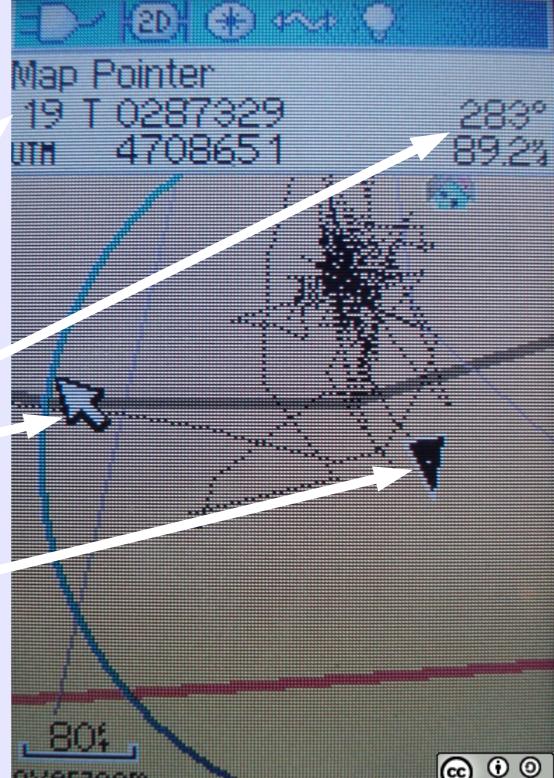








- Coordinates at pointer
- Distance and bearing from current location to pointer
- Pointer
- Current Location and direction of travel



# Displays Vary (Learn Yours)



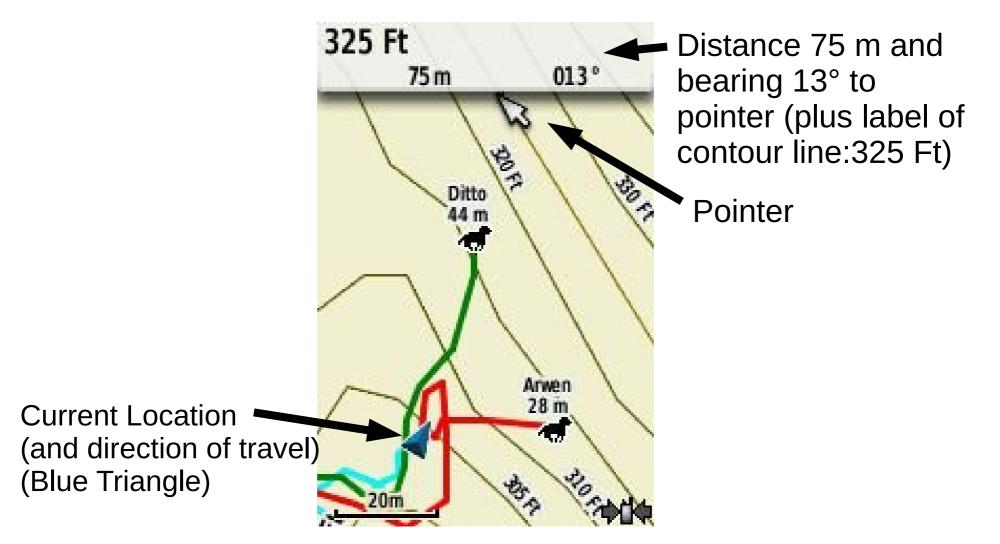
Current Location (Blue Triangle)



Distance and bearing to pointer (and label at pointer (Stream))



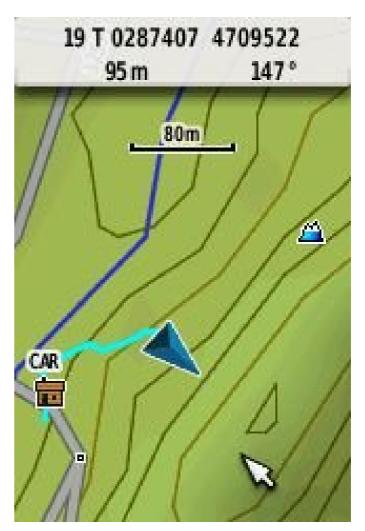
# Displays Vary (Learn Yours)





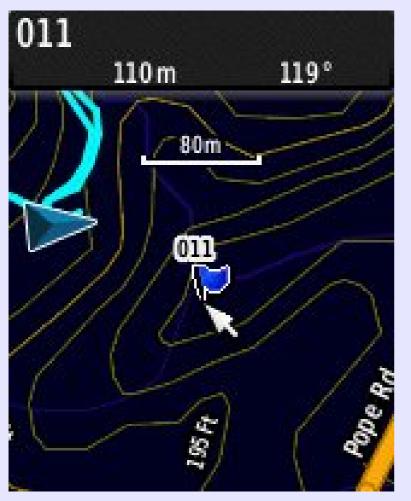
# Simple Navigation

- Bearing and distance to a point
- Track
- Waypoints
- Go To a Waypoint





### Waypoints







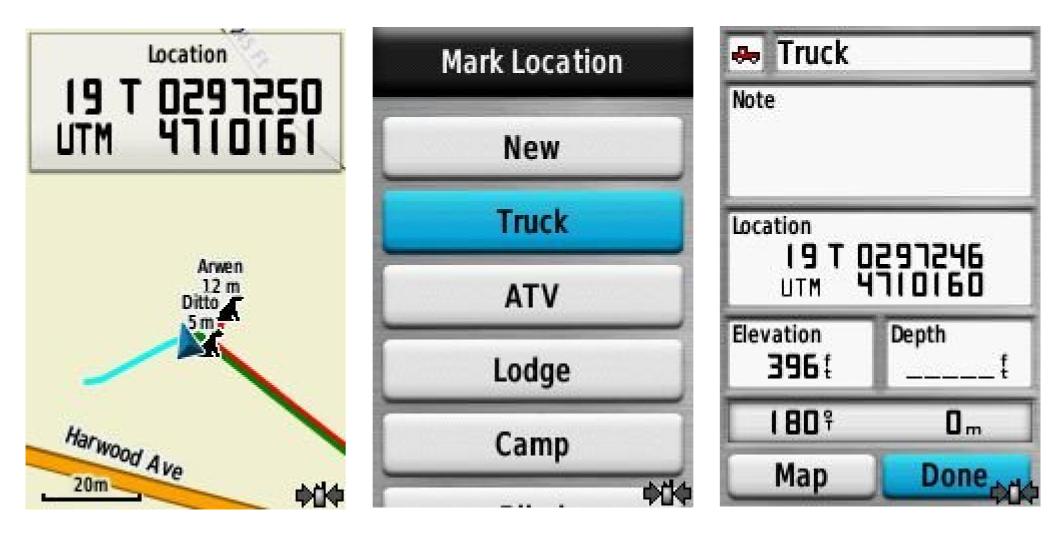
### Go To Waypoint



[Find]



# If You Remembered To Store It



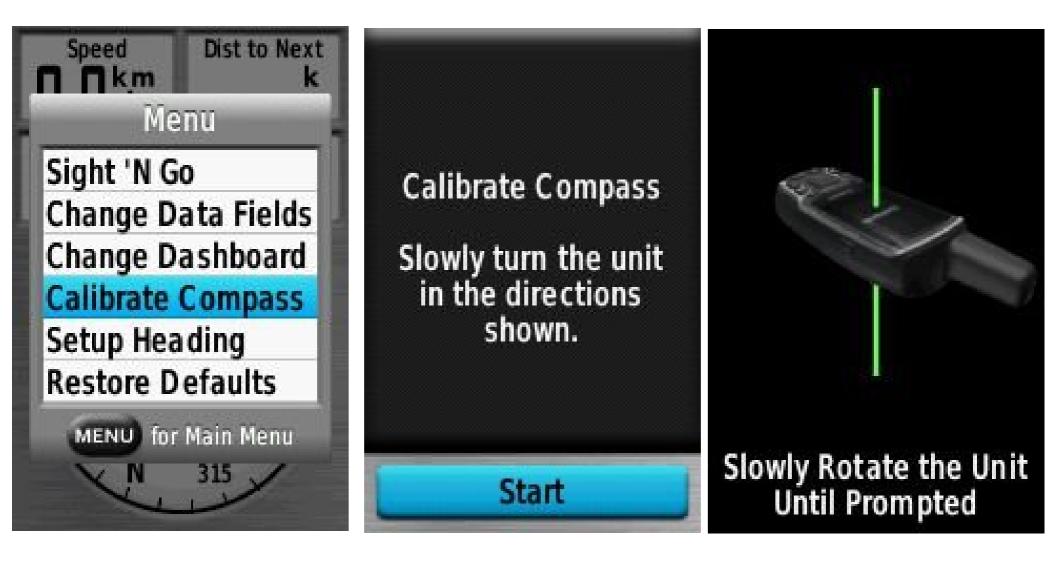


### Practice Good Habits:

- Before you start: Check your batteries.
- When you get out at the drop off point
  - Make sure your GPS has an accurate position.
  - Mark a waypoint with your GPS.
  - Save and clear the current track (dog's too).
  - Make sure that your GPS is recording the track.
- When you start your assignment
  - Mark a waypoint
- When you complete your assignment
  - Save the track for the assignment.



# And Calibrate the Compass (often)



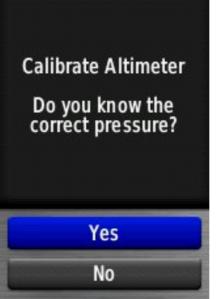


#### Practical: Startup Sequence

### **Altimeter Calibration**

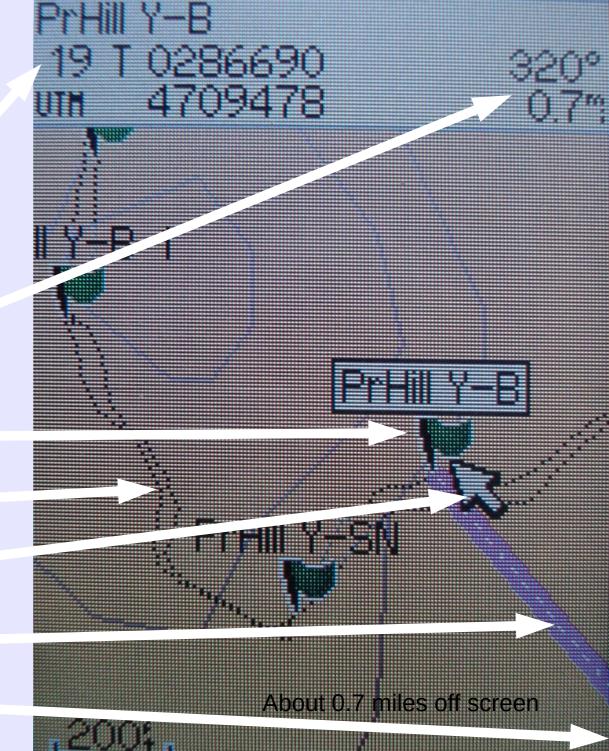
- Known Elevation
- Known Barometric
  Pressure







- Location of Waypoint
- Bearing and distance to pointer
- Waypoint
- Track
- Pointer
- GoTo Waypoint
- Current location



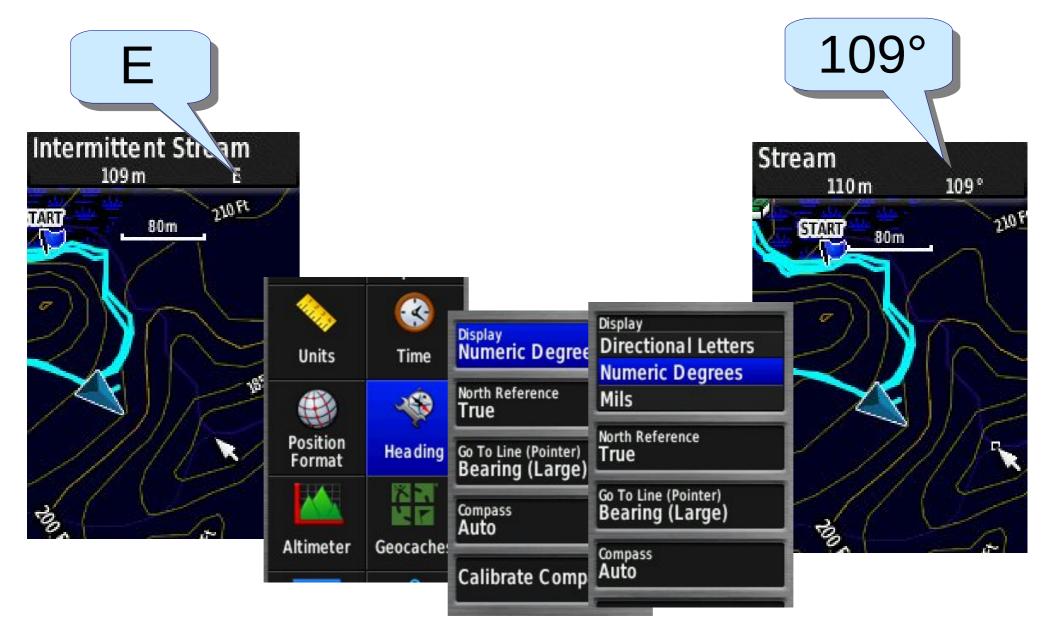


### **Customize Your Screen For Your Task**





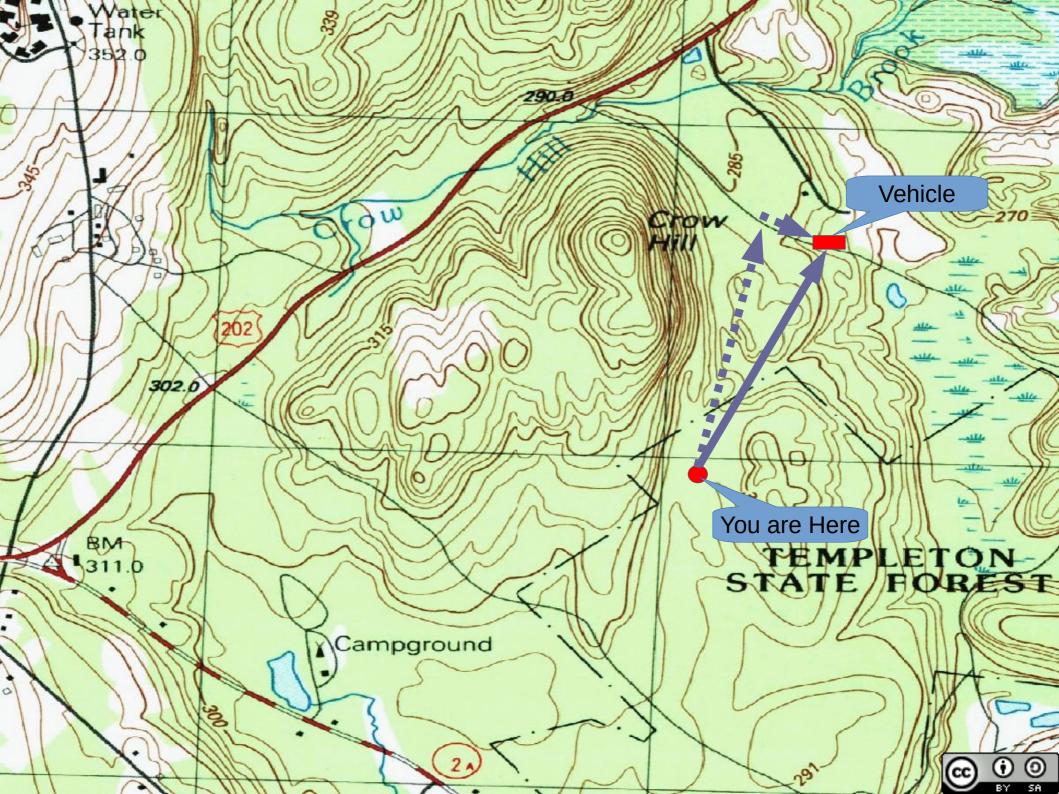
### May need to change Heading Settings to see Bearing in Degrees



### Fields on Map View







# Ways to Create a Waypoint

- At your current location (Mark)
- At your current location, then edited to a given location (Mark/Edit).
- At your current location, then moved with the map pointer (Mark/Menu/Drag)
- Projected from your current location (Sight & Go).
- Projected from another waypoint. (Waypoint Manager/Waypoint/Menu/Project Waypoint)

### Project a Waypoint from current location



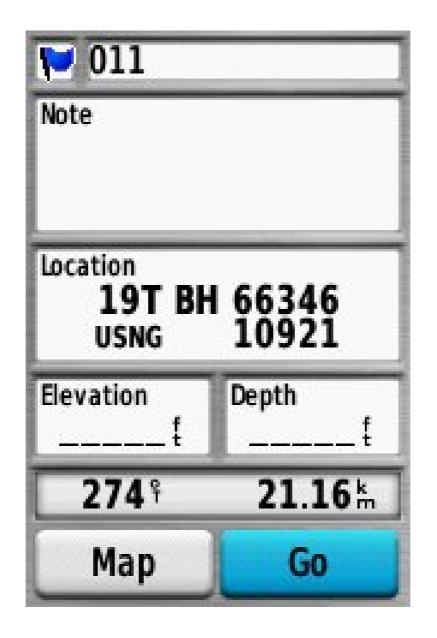


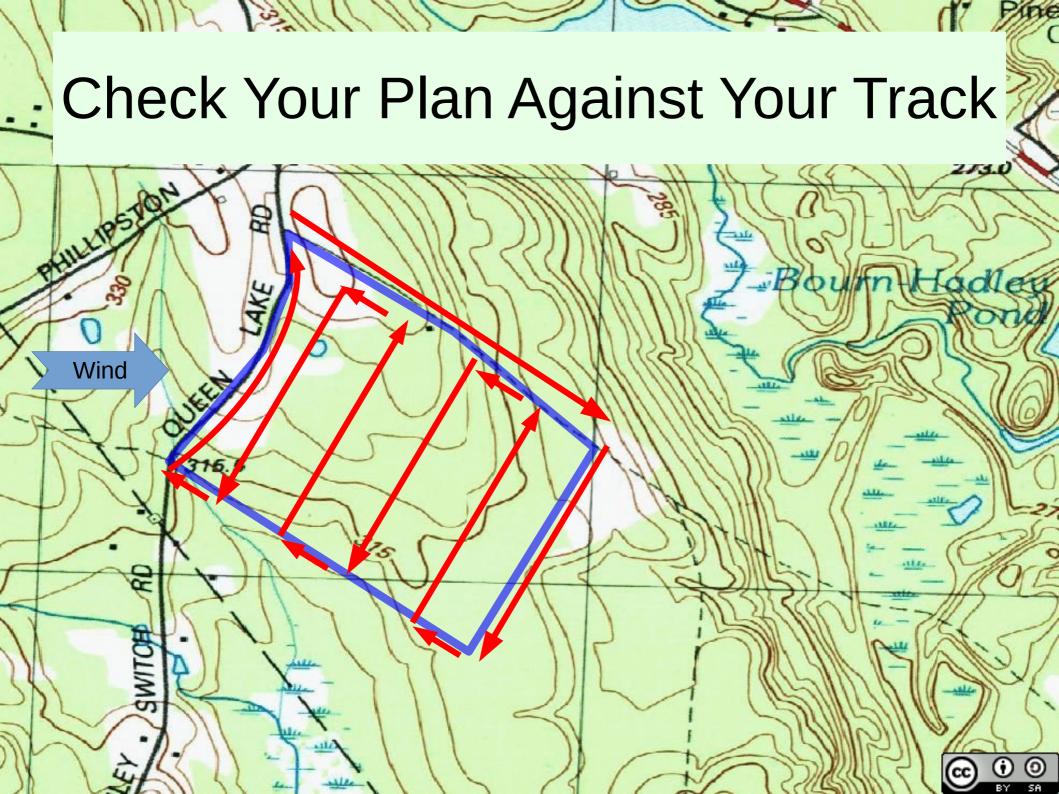
### Project a Waypoint from another Waypoint





#### Practical: Waypoints





# Building Your Own Map

- Waypoints
- Routes
- Tracks

- Finding your way back to a pickup point
- Documenting where you have searched
- Documenting a flagline segment boundary
- Documenting a clue



### Finding Your Way Back to a Pickup Point

- Create a waypoint at the place you are dropped off for a search segment.
- Create a waypoint at the point you enter a search segment.

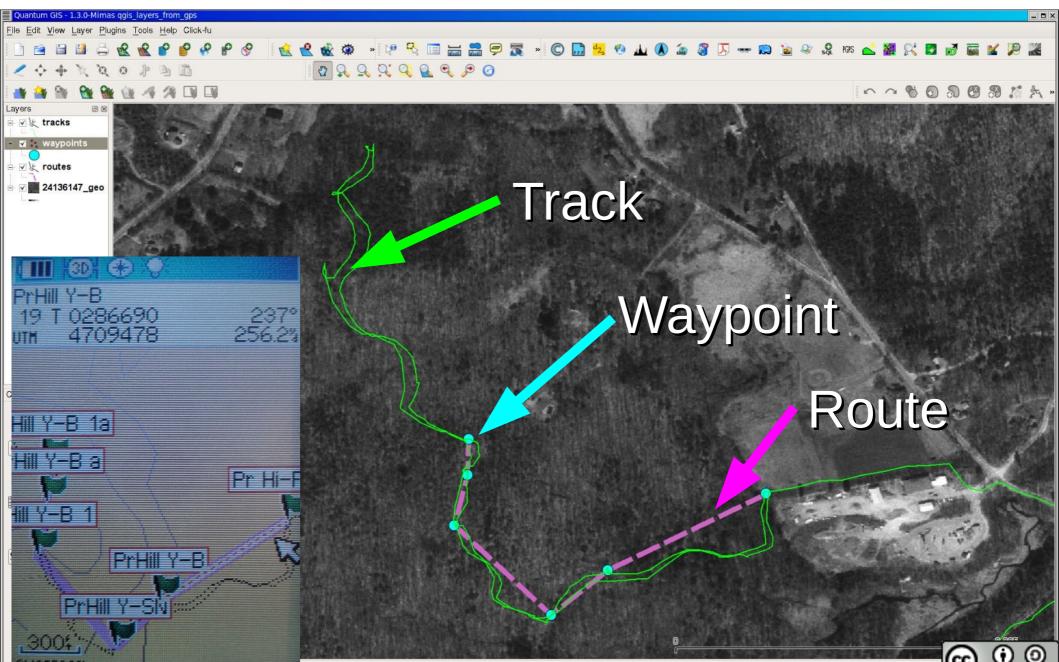


### Documenting Where You Have Searched

- If your GPS can store tracks:
  - Record your track with your GPS.
  - Start recording the track when you start a search segment
  - Stop and save the track when you finish a segment.
- If your GPS can't store tracks:
  - Carry a GPS logger.
  - Record Waypoints at extreme points in your search segment (e.g. when your grid hits a segment boundary).



#### Tracks, Waypoints and Routes



### Tracks



Track Log **Do Not Record Record, Do Not Show Record, Show On Map Record Method** Auto **Recording Interval** Normal Auto Archive When Full



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